

# Continued fractions and Parallel SQUFOF

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**Dedication** To the memory of Daniel Shanks (1917-1996).

## Abstract

In this partly expository paper, we prove two results.

- That the two-sided continued fraction of the normalized square root (an important part of the SQUFOF algorithm) has several very attractive properties - periodicity, a symmetry point corresponding to a factorization of  $N$ , and so on.
- The infrastructure distance formula.

Finally, we describe a method for parallelization of SQUFOF that maintains its efficiency per processor as the number of processors increases, and thus is predicted to be useful for very large numbers of processors.

## 1 Introduction

Though there are many fast algorithms for factoring numbers, this paper focuses on one known as square forms factorization or *SQUFOF* (see Algorithm 4 below for a precise description). Daniel Shanks developed SQUFOF in the 1970's, and it is still the fastest known algorithm for factoring integers in the 20- to 30-digit range. SQUFOF is used to this day in conjunction with other factorization algorithms that need to factor 20-digit numbers in order to generate the factors of higher digit numbers.

Most of the Shanks' original work on SQUFOF was not published (see however, [Sh1]) and his notes are incomplete<sup>1</sup>. One purpose of this paper is to present Shanks's original SQUFOF algorithm in its entirety. The paper goes on to present several results concerning both traditional SQUFOF and its parallelization.

This paper contains three main results:

1. A proof that the two-sided continued fraction of the normalized square root (an important part of the SQUFOF algorithm) has several very attractive properties - periodicity, a symmetry point corresponding to a factorization of  $N$ , and so on (see Theorems 2.6, 2.8, and 2.9 for details). This result was probably known

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<sup>1</sup>These notes have been typed in LaTeX and are available on the web [Sh2], [Sh3], [Sh4].

200 years ago to Lagrange and Galois and Gauss - see for example, Perron [P], Buell [Bu], and Williams [W].

2. A proof of the infrastructure distance formula, Theorem 2.10 below, which is also an important part of SQUFOF. This is in some sense well-known but a proof has not, as far as we can see, appeared in the literature. (However, see Cohen [Coh2], Proposition 5.8.4, and Williams and Wunderlich [WW] Theorem 5.2 for closely related results.)
3. Investigation of a method for parallelization of SQUFOF that maintains its efficiency per processor as the number of processors increases, and thus is predicted to be useful for large numbers of processors. (See [W], [WW], and [Go] for work on similar ideas.) The implementation in C, and subsequent numerical data due to the first author, is new as far as we know. This is briefly sketched in §4 below.

Although the theoretical results in this paper are known to the experts, it is hoped that putting all these results together will serve a useful purpose. This paper is a version of the first author's undergraduate "Trident" thesis, advised by the second two authors.

## 2 Continued Fractions and Quadratic Forms

The stepping stone for SQUFOF is the continued fraction expansion for the square root of  $N$ . (We slightly simplify matters by instead using the "normalized square root (equation 4) here.) The terms of this continued fraction expansion give rise to a sequence of quadratic forms of discriminant  $N$  via (5). We shall describe SQUFOF in terms of the "cycle" of continued fractions in the periodic expansion of (4) and the corresponding quadratic forms.

### 2.1 Integral binary quadratic forms

There is a "dictionary" between certain aspects of

- indefinite integral binary quadratic forms,
- ideals in a real quadratic number field,
- the simple continued fraction of quadratic surds.

The reader will be assumed to be familiar with at least the basic aspects of this correspondence. For details, see for example, Buell [Bu], Lenstra [Len], Williams [W] (especially pp. 641-645), Cohen [Coh1] and the references found there, or [M].

A **binary quadratic form** (or simply a "form") is a homogeneous form of degree two in two variables  $x, y$ ,

$$f(x, y) = ax^2 + bxy + cy^2 = (x, y) \cdot \begin{pmatrix} a & b/2 \\ b/2 & c \end{pmatrix} \cdot \begin{pmatrix} x \\ y \end{pmatrix},$$

for some constants  $a, b, c$ . This form shall also be denoted by the triple  $(a, b, c)$ . The **discriminant**<sup>2</sup> of  $f$  is  $D = \text{disc}(f) = b^2 - 4ac$ . We shall focus on the case  $D > 0$ , in which case the form is called **indefinite**. *From now on, we assume without further mention that  $D > 0$  is a non-square such that  $D \equiv 0 \pmod{4}$  or  $D \equiv 1 \pmod{4}$ .*

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<sup>2</sup>Sometimes also called the **determinant** of  $f$ .

If  $a, b, c \in \mathbb{Z}$  then we say  $f$  is **integral**. If moreover  $\gcd(a, b, c) = 1$ , then we say the form is **primitive**. Let  $F(D)$  denote the set of all integral forms of discriminant  $D$  and let  $F(D)_p$  denote the subset of primitive ones.

The groups

$$GL_2(\mathbb{Z}) = \left\{ \gamma = \begin{pmatrix} s & t \\ u & v \end{pmatrix} \mid s, t, u, v \in \mathbb{Z}, \det(\gamma) = \pm 1 \right\},$$

and

$$SL_2(\mathbb{Z}) = \{ \gamma \in GL_2(\mathbb{Z}) \mid \det(\gamma) = 1 \}$$

act on the polynomials  $\mathbb{Z}[x, y]$  via

$$\gamma = \begin{pmatrix} s & t \\ u & v \end{pmatrix} : (x, y) \mapsto (sx + ty, ux + vy).$$

Therefore, they also act on the set of integral forms via

$$(\gamma^* f)(x, y) = f(sx + ty, ux + vy),$$

for  $\gamma \in GL_2(\mathbb{Z})$ . In terms of the symmetric matrix  $A = \begin{pmatrix} a & b/2 \\ b/2 & c \end{pmatrix}$  associated to the form  $f$ , this action may be expressed as

$$\gamma^*(A) = {}^t \gamma \cdot A \cdot \gamma.$$

We say that two forms  $f_1, f_2$  are **equivalent** if  $f_2 = \gamma^* f_1$ , for some  $\gamma \in GL_2(\mathbb{Z})$ . We say that two forms  $f_1, f_2$  are **properly equivalent**, written  $f_1 \sim f_2$ , if  $f_2 = \gamma^* f_1$ , for some  $\gamma \in SL_2(\mathbb{Z})$ . For  $f \in F(D)$ , we let

$$F(D)_f = [f] = \{ f' \in F(D) \mid f \sim f' \}$$

denote the proper equivalence class of  $f$ . An element  $\gamma \in GL_2(\mathbb{Z})$  is called an **automorph** of  $f$  if  $\gamma^* f = f$ . A form  $f$  is called **ambiguous** if it has an automorph in  $GL_2(\mathbb{Z}) - SL_2(\mathbb{Z})$ . Note that if  $f \in F(D)$  is ambiguous then each  $f' \in [f]$  is also ambiguous.

We say that two forms  $(a_1, b_1, c_1), (a_2, b_2, c_2) \in F(D)$  are **adjacent** if  $c_1 = a_2$  and  $b_1 + b_2 \equiv 0 \pmod{2a_2}$ . In this case, we say that  $(a_2, b_2, c_2)$  is to the **right of**  $(a_1, b_1, c_1)$  ( $(a_1, b_1, c_1)$  is to the **left of**  $(a_2, b_2, c_2)$ ).

### 2.1.1 Reduction

A form  $(a, b, c)$  is called **reduced** if  $|D^{1/2} - 2|a|| < b < D^{1/2}$ . Let  $F(D)_r$  denote the subset of reduced forms of discriminant  $D$ .

**Lemma 2.1.** (a) *Given any  $f \in F(D)_r$  there is a unique  $f' \in F(D)_r$  adjacent to the right of  $f$  and a unique  $f'' \in F(D)_r$  adjacent to the left of  $f$ .*

(b) *There are exactly two reduced ambiguous forms in a cycle of reduced forms in an ambiguous class.*

For (a) see Buell [Bu], page 23; for (b), see [Bu], Theorem 9.12. Lemma 2.1 allows us to define the **cycle** of reduced forms associated to  $f \in F(D)_r$ : it is the set of all  $f' \in F(D)_r$  which is adjacent to the left or right of  $f$ . This cycle is denoted  $F(D)_{r,f}$ .

**Lemma 2.2.** *An ambiguous equivalence class contains two points of symmetry, that is, pairs of reduced adjacent forms,  $(c, b, a)$  to the left of  $(a, b, c)$ , in the cycle that are the symmetric reverse of each other. In that case, either  $a$  divides the determinant, or  $a/2$  divides the determinant.*

This follows from Theorem 2.9 below.

It is evident that if a form is ambiguous, then each form in its equivalence class is also ambiguous.

**Proposition 2.3.** *The set  $F(D)_r$  of reduced forms can be partitioned into cycles of adjacent forms.*

Consider the action of

$$T_m = \begin{pmatrix} 1 & m \\ 0 & 1 \end{pmatrix}$$

on a form  $(a, b, c)$ :  $T_m(a, b, c) = (a', b', c')$ , where  $a' = a$ ,  $b' = b + 2am$ ,  $c' = \frac{(b')^2 - D}{4a'}$ . This defines a map  $T_m : F(D) \rightarrow F(D)$ , for each  $m \in \mathbb{Z}$ .

Consider the action of

$$W = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$$

on a form  $(a, b, c)$ :  $W(a, b, c) = (a', b', c')$ , where  $a' = c$ ,  $b' = -b$ ,  $c' = a$ . This defines a map  $W : F(D) \rightarrow F(D)$ .

**Algorithm 1. (Reduction)**

Input:  $f \in F(D)$ .

Output:  $f' \in F(D)_r$  with  $f \sim f'$ .

Let  $f(x, y) = ax^2 + bxy + cy^2$  and let

$$J_{a,D} = \{x \mid -|a| < x < |a|, \text{ if } |a| \geq D^{1/2}, -2|a| < x < D^{1/2}, \text{ if } |a| < D^{1/2}\}.$$

1. Apply  $T_m$  to  $(a, b, c)$  to obtain a form  $(a, b', c')$ , where  $b' \in J_{a,D}$  and  $c'$  is chosen so that the new form has discriminant  $D$ .
2. If  $(a, b', c')$  is reduced then return  $f'(x, y) = ax^2 + b'xy + c'y^2$ . Otherwise, replace  $(a, b', c')$  by  $W(a, b', c') = (c', -b', a)$  and go to step 1.

According to Lagarias [L1], this has complexity  $O(\log(\max(|a|, |b|, |c|)))$ .

Define the **adjacency map**  $\rho : F(D) \rightarrow F(D)$  by

$$\rho(a, b, c) = (a', b', c'), \tag{1}$$

where  $a' = c$ ,  $b' \in J_{c,D}$ , and  $b' \equiv -b \pmod{2c}$ , and  $c'$  is determined by the condition  $\text{disc}(a', b', c') = D$ . This defines a bijection  $\rho : F(D)_r \rightarrow F(D)_r$ .

Unfortunately, given  $f \in F(D)$  with  $D > 0$  there are usually several  $f' \in F(D)_r$  which are properly equivalent to  $f$ . In other words, the cycle

$$F(D)_{r,f} = \{f' \in F(D)_r \mid f \sim f'\} = \{f' = \rho^n f \mid n \in \mathbb{Z}\}$$

can be rather large. Indeed, it is known that  $|F(D)_{r,f}| = O(D^{1/2+\epsilon})$ , (where the  $O$ -constant depends on  $\epsilon$ ) for all  $\epsilon > 0$ , where the exponent  $1/2$  is best possible (Lagarias [Len, L2]) and .

### 2.1.2 Composition

The *composition* of forms has important properties for SQUFOF. The rules of composition are fairly general. A binary quadratic form  $F$  is called a **composition** of  $f, g \in F(D)$  if it satisfies an equation such as

$$f(x, y)g(u, v) = F(B_1(x, y, u, v), B_2(x, y, u, v)), \quad (2)$$

where  $B_1$  and  $B_2$  are quadratic forms in  $x, y, u, v$  of a certain type. The exact conditions  $B_1, B_2$  satisfy do not concern us here (see Cox [Cox] if you are curious and Gauss [G] if you are really curious). The point is that there may be more than one pair  $B_1, B_2$  satisfying (2), so that the composition  $F$  is not unique. (However, the conditions on  $B_1, B_2$  specified by Gauss do imply that, for a given  $f, g \in F(D)$  any two such compositions must be equivalent to each other.) One way around this ambiguity is to specify a choice of  $B_1, B_2$  and hence define  $F$  uniquely.

The idea described below was known in some form to Dirichlet and possibly Gauss.

**Algorithm 2.** Input:  $(a_1, b_1, c_1), (a_2, b_2, c_2) \in F(D)$ .

Output: A composition  $(\frac{a_1 a_2}{m^2}, B, \frac{(B^2 - D)m^2}{4a_1 a_2}) \in F(D)$ .

1. Compute  $m = \gcd(a_1, a_2, \frac{b_1 + b_2}{2})$ . (Since  $D = b_i^2 - 4a_i c_i$ , for  $i = 1, 2$ ,  $b_1$  and  $b_2$  have the same parity.)
2. Solve the congruences

$$\begin{aligned} a_2 m B &\equiv m b_1 a_2 \pmod{2a_1 a_2}, \\ a_1 m B &\equiv m b_2 a_1 \pmod{2a_1 a_2}, \\ \frac{b_1 + b_2}{2} m B &\equiv m \frac{b_1 b_2 + D}{2} \pmod{2a_1 a_2}, \end{aligned}$$

simultaneously an integer  $B$ . Choose the solution with smallest absolute value.

See [Sh1] or [Bu] for a proof of the correctness of this algorithm. Buell [Bu] also provides the substitutions that would be needed for Gauss's definition of composition.

In other words, we define the **composition** of  $(a_1, b_1, c_1), (a_2, b_2, c_2) \in F(D)$  to be the form resulting from the above algorithm:

$$(a_1, b_1, c_1) * (a_2, b_2, c_2) = (\frac{a_1 a_2}{m^2}, B, \frac{(B^2 - D)m^2}{4a_1 a_2}).$$

**Remark.** The binary operation  $*$  :  $F(D) \times F(D) \rightarrow F(D)$  is associative but not its “restriction”  $\#$  :  $F(D)_r \times F(D)_r \rightarrow F(D)_r$  (where  $\#$  is composition algorithm 2 followed by reduction algorithm 1).

Let  $f, g \in F(D)_r$  be elements in the principal cycle of discriminant  $D$ . It was observed by Shanks (see §5 in Lenstra [Len]) that cycles enjoy a “coset-like property”  $\rho^k f \# \rho^\ell g = \rho^{a_{k,\ell}} (f \# g)$ , for some  $a_{k,\ell} \in \mathbb{Z}$ . In particular, the principal cycle is closed under composition. Therefore, the the set of complete quotients of the continued fraction of such an  $\alpha$  can be identified with a set closed under  $\#$ .

For further discussion of this, see Lenstra [Len] (5.1).

The “structure” of a cycle has been termed the “infrastructure” of  $F(D)$  by Shanks.

If  $f, f', g, g', h \in F(D)$  then Gauss showed

- (a)  $(f * g) * h \sim f * (g * h)$ , and
- (b)  $f \sim f'$  and  $g \sim g'$  imply  $f * g \sim f' * g'$ .

These imply that the set of equivalence classes of forms of discriminant  $D$  is a group  $C(D)$ , called the **class group** of  $D$ . From the construction, it is clear that  $f * g \sim g * f$ , so  $C(D)$  is abelian.

The following Theorem was known to Shanks, since SQUFOF depends essentially on it.

**Theorem 2.4.** *An equivalence class has order 2 or 1 in the class group if and only if it is ambiguous.*

Any form  $(1, b, c) \in F(D)$  acts as the identity for  $*$ . The cycle of the identity is the **principal cycle** of forms. Any form  $f$  whose square  $f^2 = f * f$  belongs to the principal cycle is an ambiguous form ([Bu], Corollary 4.9).

## 2.2 Continued fractions

Throughout, assume that  $N \equiv 1 \pmod{4}$  and is not a perfect square.

We shall only consider simple continued fractions here. In other words, if  $\alpha \in \mathbb{R}$  is the number we want to compute the continued fraction of, let  $x_0 = \alpha$ ,  $b_0 = \lfloor \alpha \rfloor$ , where  $\lfloor x \rfloor$  denotes the **floor** of  $x$ , and, for  $i > 0$ , let

$$x_i = \frac{1}{x_{i-1} - b_{i-1}}, \quad b_i = \lfloor x_i \rfloor. \quad (3)$$

The term  $x_i$  is called the  $i^{\text{th}}$  **complete quotient** of  $\alpha$  and  $b_i$  is called the  $i^{\text{th}}$  **partial quotient** of  $\alpha$ . The **simple continued fraction** of  $\alpha$  is ([HW]):

$$\alpha = b_0 + \frac{1}{b_1 + \frac{1}{b_2 + \dots}},$$

also written  $[b_0, b_1, b_2, \dots]$ . We are only concerned with continued fractions of an irrational  $\alpha \in K = \mathbb{Q}(\sqrt{N})$ . In this case, the sequence  $b_0, b_1, b_2, \dots$  is eventually periodic.

For example, let

$$\alpha = \begin{cases} \frac{\sqrt{N} + \lfloor \sqrt{N} \rfloor - 1}{2}, & \lfloor \sqrt{N} \rfloor \text{ even,} \\ \frac{\sqrt{N} + \lfloor \sqrt{N} \rfloor}{2}, & \lfloor \sqrt{N} \rfloor \text{ odd.} \end{cases} \quad (4)$$

We call this  $\alpha$  the **normalized square root of  $N$** . The continued fraction sequence  $b_0, b_1, \dots$  is (purely) periodic. In general, the period of  $\alpha$  is the size of the cycle associated to the identity in the class group (Buell [Bu], Theorem 3.18 (a)).

At each step in the continued fraction expansion, it is possible to simplify  $x_i - b_i$  to the form  $\frac{\sqrt{N} - P_i}{Q_i} \in [0, 1)$ , where  $P_i, Q_i \in \mathbb{Z}$  satisfy  $P_i^2 \equiv N \pmod{Q_i}$ . In general, if  $P, Q$  are positive integers and  $x = \frac{\sqrt{N} + P}{Q}$  satisfies  $P^2 \equiv N \pmod{Q}$ ,  $0 < P < \sqrt{N}$ ,  $|\sqrt{N} - Q| < P$ , then we say that  $x$  is **reduced**. It is known that if  $x, y$  are two such reduced numbers and  $y = \gamma(x)$  (where  $\gamma = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \in SL_2(\mathbb{Z})$  acts on  $\hat{\mathbb{R}} = \mathbb{R} \cup \{\infty\}$  by  $\gamma(x) = \frac{ax+b}{cx+d}$ ) then  $y$  occurs in the simple continued fraction expansion of  $x$  as a complete quotient (and  $x$  occurs in the simple continued fraction expansion of  $y$  as a complete quotient). See Buell [Bu], Proposition 3.20 for a proof.

If  $P, Q$  are positive integers and  $x = \frac{\sqrt{N} + P}{Q}$  then we associate to  $x$  the quadratic forms

$$f_- = (-Q/2, P, -\frac{P^2 - N}{2Q}), \quad f_+ = (Q/2, P, \frac{P^2 - N}{2Q}), \quad (5)$$

which have discriminant  $N$ . (We implicitly assume here that  $\frac{P^2-N}{2Q} \in \mathbb{Z}$  and  $Q$  is even. Note that if  $x$  is reduced then so are  $f_{\pm}$ , and conversely.)

**Lemma 2.5.** (*H. Cohen [Coh1], §5.7.1*) *The continued fraction expansion of the quadratic irrational corresponding to the unit reduced form is not only periodic but symmetric.*

What is the continued fraction analog of “adjacency” of forms? Applying the adjacency map (1) is roughly analogous to the “stepping” process of going from one complete quotient to the next in a continued fraction. See Williams §5 for a discussion of the ideal-theoretic analog, at least for the case of the simple continued fraction of  $\frac{-1+\sqrt{N}}{2}$ .

One tool used by many different algorithms is the continued fraction expression for (4), where  $N$  is the number to be factored. This expression is calculated recursively:  $x_0 = \alpha$ ,  $b_0 = \lfloor x_0 \rfloor$ , and using (3) in general. Observe that solving equation (3) for  $x_{i-1}$  gives  $x_{i-1} = b_{i-1} + \frac{1}{x_i}$ .

The recursive formulas are, for  $i \geq 0$ ,

$$\begin{aligned} x_{i+1} &= \frac{1}{x_i - b_i} \\ &= \frac{Q_i}{\sqrt{N} - P_i} \\ &= \frac{\sqrt{N} + P_i}{Q_{i+1}} \\ &= b_{i+1} + \frac{\sqrt{N} - P_{i+1}}{Q_{i+1}}, \\ b_i &= \lfloor x_i \rfloor. \end{aligned} \tag{6}$$

Theorem 2.6 provides some well-known fundamental properties and identities of continued fractions.

**Theorem 2.6.** (*[Ri]*)

*In the continued fraction expansion of (4), with  $x_0 = \alpha$ , each  $x_i$  reduces to the form  $\frac{\sqrt{N} + P_{i-1}}{Q_i}$ , with unique  $Q_i, P_i \in \mathbb{Z}$  satisfying*

- (a)  $N = P_i^2 + Q_i Q_{i+1}$ ,
- (b)  $P_i = b_i Q_i - P_{i-1}$ ,
- (c)  $b_i = \left\lfloor \frac{\lfloor \sqrt{N} \rfloor + P_{i-1}}{Q_i} \right\rfloor \geq 1$ ,
- (d)  $0 < P_i < \sqrt{N}$ ,
- (e)  $|\sqrt{N} - Q_i| < P_{i-1}$ ,
- (f)  $Q_i$  is an integer,
- (g)  $Q_{i+1} = Q_{i-1} + b_i(P_{i-1} - P_i)$ .
- (h) *This sequence is eventually periodic.*
- (i)  $\left\lfloor \frac{\sqrt{N} + P_i}{Q_i} \right\rfloor = \left\lfloor \frac{\sqrt{N} + P_{i-1}}{Q_i} \right\rfloor = b_i$ .

These denominators  $\{Q_i\}$  will be referred to as **pseudo-squares**. (Indeed, for  $i \geq 0$ , if we write  $[b_0, b_1, \dots, b_i] = \frac{A_i}{B_i}$  then  $A_{i-1}^2 - B_{i-1}^2 N = (-1)^i Q_i$  and so  $A_{i-1}^2 \equiv (-1)^i Q_i \pmod{N}$ .)

**Remark.** The fact that each  $x_i$  reduces to the form  $\frac{\sqrt{N+P_{i-1}}}{Q_i}$  is important for computational efficiency because this together with (c) imply that floating point arithmetic is not necessary for any of these calculations. Also, by use of (b) and (g), the arithmetic used in this recursion is on integers  $< 2\sqrt{N}$ .

Since the continued fraction is eventually periodic, it is reasonable to consider that when it loops around on itself, the terms being considered may have come from some terms “earlier” in the recursion. Lemma 2.7 shows that by exchanging these two related expressions, the direction is reversed. The algorithm for stepping a continued fraction expansion in the opposite direction will be precisely the same as the one for the forward direction, except that the numerator is changed first. Note that this same change (with the exception of  $c_0$ ) could be achieved by merely changing the sign of  $P_{i-1}$ .

**Lemma 2.7.** *Let  $N$ , and, for  $i \geq 0$ , let  $x_i, b_i, P_i, Q_i$  be as in Theorem 2.6. Let  $y_0 = \frac{\sqrt{N+P_{i+1}}}{Q_{i+1}}$  and let  $c_0 = \lfloor y_0 \rfloor$ . If we define, for  $j \geq 1$ ,  $y_j = \frac{1}{y_{j-1} - c_{j-1}}$ ,  $c_{j-1} = \lfloor y_{j-1} \rfloor$  then  $c_0 = b_{i+1}$  and  $y_j = \frac{\sqrt{N+P_{i-j+1}}}{Q_{i-j+1}}$ , when  $0 \leq j \leq i$ .*

Using Lemma 2.7 to go backwards in the continued fraction expansion, denote the terms before  $x_0$  as  $x_{-1}, x_{-2}, \dots$ . The sequence  $\{x_i \mid i \in \mathbb{Z}\}$  will be called the **two-sided continued fraction** of  $x_0$ . Define  $Q_{-i}$  and  $P_{-i}$  similarly,  $i \geq 0$ .

**Theorem 2.8.** (a) *With these conventions on the negative indices, Theorem 2.6 applies for all  $i \in \mathbb{Z}$ .*

(b) *Define  $x_i$  as in Theorem 2.6,  $i \in \mathbb{Z}$ . There exists a positive integer  $\pi$  such that for all  $i \in \mathbb{Z}$ ,  $x_i = x_{i+\pi}$ .*

(c) *Let  $x_0 = \alpha$  such that  $Q_0 \mid 2P_{-1}$  (as in equation (4)). The sequence of pseudo-squares is symmetric about  $Q_0$ , so that for all  $i \in \mathbb{Z}$ ,  $Q_i = Q_{-i}$ .*

This follows easily from the lemma above so the proof is omitted.

This demonstrates an important fact about continued fractions: that the direction of the sequences of pseudo-squares and residues can be reversed (i.e. the indices decrease) by making a slight change and applying the same recursive mechanism. The presence of one point of symmetry allows a proof that another point of symmetry exists and that a factorization of  $N$  may be obtained from this symmetry<sup>3</sup>:

**Theorem 2.9.** *Let  $s = \lfloor \frac{\pi}{2} \rfloor$ , where  $\pi$  is the period from Theorem 2.8. If  $\pi$  is even then (a)  $Q_{s+i} = Q_{s-i}$ , (b)  $Q_s \neq Q_0$ , (c)  $P_s = P_{s-1}$ , and (d)  $Q_s \mid 2N$ , for all  $i \in \mathbb{Z}$ . If  $\pi$  is odd then, for all  $i \in \mathbb{Z}$ ,*

- $Q_{s+i+1} = Q_{s-i}$ , and
- *either (a)  $\gcd(Q_s, N)$  is a nontrivial factor of  $N$ , or (b)  $-1$  is a quadratic residue of  $N$ .*

The argument for the first statement is in [W], pages 641-642. For an elementary proof of both statements, see [M].

<sup>3</sup>This was actually discovered in the opposite order. It was clear that ambiguous forms that met this criteria provided a factorization but was later realized that these same forms produced symmetry points. This was first noticed by Gauss [G] and first applied by Shanks [Sh4].



## 2.3 Infrastructure distance formula

For  $m < n$ , and for  $\{x_i\}_{i \in \mathbb{Z}}$ , the terms in the continued fraction in (6), Shanks defined **infrastructure distance** by

$$D(x_m, x_n) = \log \left( \prod_{k=m+1}^n x_k \right). \quad (7)$$

We abuse notation and write  $D(F_m, F_n)$  as well for this quantity, where a form  $F$  corresponds to a term  $x$  in the continued fraction via the map  $x \mapsto f_+$  (5). Lenstra [Len] adds a term of  $\frac{1}{2} \log(Q_n/Q_m)$  to this (where  $Q$  denotes the pseudo-square term of  $x$ ), with the effect that the resulting formulas are slightly simplified but the proofs are more complicated and less intuitive. Definition 7 is also used by Williams in [W].

Since the quadratic forms are cyclic, in order for the distance between two forms to be measured consistently, it must be considered modulo the distance around the principal cycle.

**Definition.** Let  $\pi$  be the period of the principal cycle. The **regulator**  $R$  of the class group is the distance around the principal cycle, that is,  $R = D(F_0, F_\pi)$ .

Therefore, distance must be considered modulo  $R$ , so that  $D$  is a map from pairs of forms to the interval  $[0, R) \subset \mathbb{R}$ . The addition of two distances must be reduced modulo  $R$  as necessary.

**Theorem 2.10.** (*infrastructure distance formula*) If  $F_1 \sim F_k$  are equivalent forms and  $G_1 \sim G_\ell$  are equivalent forms and  $D_{\rho,1}$  is the reduction distance for  $F_1 * G_1$  and  $D_{\rho,2}$  is the reduction distance for  $F_k * G_\ell$  and  $m_1$  and  $m_k$  are the factors cancelled in each respective composition (Algorithm 2), then

$$D(F_1 \# G_1, F_k \# G_\ell) = D(F_1, F_k) + D(G_1, G_\ell) + D_{\rho,2} - D_{\rho,1} + \log(m_2/m_1)$$

**proof:** Here is a sketch. (For more details, see Theorem A.5.2 in [M].)

As each quadratic form is associated with a reduced lattice, an analysis of distance requires a connection between reduced lattices (see §3 of [W] for the definition of reduced lattice). We use the notation of Williams [W] without further mention.

If  $\mathcal{L}$  denotes lattice in  $\mathbb{Q}(\sqrt{N})$ , let  $L(\mathcal{L})$  denote the least positive integer contained in it.

**Lemma 2.11.** (*Lemma A.4.2 of [M]*) Let  $I$  be a primitive ideal and let  $\mathcal{L}$  denote the lattice corresponding to  $I$ . If  $\mathcal{L}'$  is a lattice with basis  $\{1, \xi\}$  and for some  $\theta$ ,  $\theta\mathcal{L}' = \mathcal{L}$ , then the ideal  $J$  corresponding to the lattice  $\mathcal{L}'$  is a primitive ideal and

$$(L(I)\theta)J = (L(J))I \quad (8)$$

The method of Voronoi (see for example [W]) is used to obtain a sequence of adjacent minima, corresponding to a sequence of reduced lattices. Consider a sequence of lattices  $\mathcal{L}_1, \mathcal{L}_2, \dots$  corresponding to ideals  $K_1, K_2, \dots$  corresponding to binary quadratic forms  $F_1, F_2, \dots$ , corresponding to terms  $x_1, x_2, \dots$  in a continued fraction expansion (6). If, for two adjacent lattices in the sequence,  $\xi_i$  is defined by  $\mathcal{L}_{i+1} = 1/\xi_i \mathcal{L}_i$ , then the chain of adjacent minima of  $\mathcal{L}_1$  are defined by  $\theta_k = \prod_{i=1}^{k-1} \xi_i$ , so  $\theta_k \mathcal{L}_k = \mathcal{L}_1$  (see [W], §3). Distance between such lattices is then defined by

$$D(\mathcal{L}_k, \mathcal{L}_\ell) = \log(\theta_k/\theta_\ell) \quad (9)$$

and this definition of distance corresponds exactly to the definition given for quadratic forms (see [W], §6).

Although this definition has so far only been applied to reduced ideals (for the definition of reduced ideal, see for example [W] §2) and lattices, the reduction of ideals and lattices corresponding to quadratic form and continued fraction reduction is well known:

**Lemma 2.12.** (*Lemma A.5.1 in [M]*) *Let  $I$  be any primitive ideal in  $\mathbb{Z}[\sqrt{N}]$ . There exists a reduced ideal  $I_k$  and a  $\theta_k \in I$  such that  $(L(I)\theta_k)I_n = (L(I_k))I$ .*

Here  $\theta_k$  may be efficiently computed by Voronoi's method or by continued fractions. Then the reduction distance is defined by  $D_\rho = -\log(\theta_k)$  and may be considered as the distance from  $I$  to  $I_k$ .

Let  $I_1$  denote the ideal corresponding to the form  $F_1$  in the usual way (as in [Len]), let  $J_1$  be the ideal corresponding to  $G_1$ , and let  $K_1$  denote the ideal corresponding to  $F_1 * G_1$ . We have that  $(s)K_1 = I_1 J_1$ , for some  $s$ . Let  $K_j$  be a reduced ideal and  $\lambda \in K_1$  such that

$$\lambda K_j = K_1. \quad (10)$$

Then  $K_j$  is the ideal corresponding to  $F_1 \# G_1$ .

Similarly, let  $I_k$  denote the ideal corresponding to the quadratic form  $F_k$  and  $J_\ell$  be the ideal corresponding to the form  $G_\ell$ . If  $H_1$  denotes the ideal corresponding to the composition  $F_k * G_\ell$ , then  $(t)H_1 = I_k J_\ell$ , for some  $t$ . Let  $H$  be a reduced ideal and choose  $\eta \in H_1$  such that  $\eta H = H_1$ . Then  $H$  corresponds to  $F_k \# G_\ell$ .

Let  $\mu$  and  $\phi$  be such that  $\mu I_k = I_1$  and  $\phi J_\ell = J_1$ . Combining these equations, gives

$$K_j = K_1/\lambda = I_1 J_1/\lambda s = (\frac{\mu\phi}{\lambda s}) I_k J_\ell = (\frac{s\mu\phi}{\lambda t}) H_1 = (\frac{s\mu\phi\eta}{\lambda t}) H.$$

Set  $\psi = \frac{s\mu\phi\eta}{\lambda t}$  and then  $\psi H = K_j$ , so that by (9),

$$\begin{aligned} D(K_j, H) &= -\log(\psi) = -\log(\mu) - \log(\phi) - \log(\eta) + \log(\lambda) - \log(s/t) \\ &= D(I_1, I_k) + D(J_1, J_\ell) + D(H_1, H_j) - D(K_1, K_j) + \log(t/s), \end{aligned}$$

as desired.  $\square$

**Remark.** Shanks stated Square Forms Factorization has an expected runtime of  $O(\sqrt[4]{N})$  (see Gower [Go] for a detailed discussion of this).

We explain a related idea remarked on by H. Lenstra [Len], page 148.

The idea is to first compute the regulator  $R$ . This has complexity  $O(N^{\frac{1}{5}+\epsilon})$ , assuming the Riemann hypothesis [Len]. Now use the “baby-step giant-step” method (as discussed in §13 of [Len]) to get close to the symmetry point:

**Algorithm 3.** (Baby-step giant-step)

Input:  $N$  and  $R$

Output: Factorization of  $N$

1. Compute the form  $F$  associated to the first or second steps of the continued fraction algorithm of the normalized square root of  $N$ , (4).

2. **while**  $F$  is not within  $R/4$  of the symmetry point (where distance is judged using the distance formula in Theorem 2.10).
  - (a) Store  $F$  in a Collection  $F_c$
  - (b)  $F = F \# F$  (These are the “giant-steps”)
3. Use the intermediate forms in  $F_c$  to compose with  $F$  until within  $\log N$  of the symmetry point.
4. Using the forward and backward steps (see Theorem 2.8) of the continued fraction algorithm (“baby steps”), locate the symmetry point.
5. using Lemma 2.2 find a factorization of  $N$ .

Steps 2, 3, and 4, each take  $O(\log N)$ , so that the factorization takes  $O(N^{\frac{1}{5}+\epsilon})$ .

### 3 SQUFOF

Formally, here is the algorithm for factoring  $N$ :

**Algorithm 4. (SQUFOF)**

Input:  $N$ .

Output: A factor of  $N$

1.  $Q_0 \leftarrow 1, P_0 \leftarrow \lfloor \sqrt{N} \rfloor, Q_1 \leftarrow N - P_0^2$
3. **while**  $Q_i \neq$  perfect square for some  $i$  even
  - (a)  $b_i \leftarrow \left\lfloor \frac{r+P_{i-1}}{Q_i} \right\rfloor$
  - (b)  $P_i \leftarrow b_i Q_i - P_{i-1}$
  - (c)  $Q_{i+1} \leftarrow Q_{i-1} + b_i(P_{i-1} - P_i)$
  - (d) **if**  $i = 2^n$  for some  $n$  **Store**  $(Q_i, 2 \cdot P_i)$
4.  $F_0 = (\sqrt{Q_i}, 2 \cdot P_{i-1}, \frac{P_{i-1}^2 - N}{Q_i})$
5. Compose  $F_0$  with stored forms according to the binary representation of  $i/2$  and store result to  $F_0$ .
6.  $F_0 = (A, B, C)$
7.  $Q_0 \leftarrow |A|, P_0 \leftarrow B/2, Q_1 \leftarrow |C|$
9. **while**  $P_i \neq P_{i-1}$  and  $q_i \neq q_{i-1}$ 
  - (a) Apply same recursive formulas to  $(Q_0, P_0, Q_1)$  and  $(q_0, p_0, q_1)$
10. **if**  $P_i = P_{i-1}$ , either  $Q_i$  or  $Q_i/2$  is a nontrivial factor of  $N$ .  
**if**  $p_i = p_{i-1}$ , either  $q_i$  or  $q_i/2$  is a nontrivial factor of  $N$ .

#### 3.1 Proof

Let  $N$ , the number to be factored, not be a perfect square. Expanding the continued fraction for  $\sqrt{N}$ , let  $Q$  be the first square pseudo-square found on an even index. Let  $r = \sqrt{Q}$ . Let  $F = (r^2, b, c)$  be the associated quadratic form. Then  $(r, b, rc)$ , which reduces with reduction distance  $D_\rho = 0$  to  $G = (r, b', c')$  is a reduced quadratic form whose square is  $F$ . Therefore, by Theorem 2.4,  $G$  is ambiguous and thus has a symmetry point in its cycle.

Since by Theorem 2.10,  $2D(G_s, G) = D(F_s, F) \pmod{R}$  where  $F_s$  is the symmetry point of the principal cycle with coefficient 1,  $D(G_s, G) = D(F_s, F)/2 \pmod{R/2}$ . Since the two points of symmetry are  $R/2$  away from each other, this means that there is a symmetry point at distance  $D(F_s, F)/2$  behind  $G$ . Therefore, a point of symmetry may be found by reversing  $G$  and traveling this short distance. Now if the coefficient at this symmetry point is  $\pm 1$ , then there would have been a pseudo-square in the continued fraction expansion equal to  $r$  somewhere before  $F$ . If the coefficient is 2, then this symmetry point could be composed with  $G$  to find  $2r$  at an earlier point in the principal cycle. Therefore, if neither  $r$  nor  $2r$  were encountered before  $F$  in the continued fraction expansion, then the symmetry point provides a nontrivial factor for  $N$ .

## 4 Parallel SQUFOF

With the large amount of computation required for factorization, the efficiency of a parallel implementation is especially important for factorization algorithms (see Brent [Br] for a survey and some terminology).

There have been proposed two ways to parallelize SQUFOF: using multipliers and using segments. We will discuss the segments method here. More information on the multipliers method can be found in Gower [Go].

### 4.1 Segments

The segments technique depends upon the ability to use composition to jump to arbitrary locations in the principal cycle. The cycle can be divided into multiple equal-sized sub-sequences and each sub-sequence can be searched by one of the processors. As recently as ANTS 2004, Pomerance suggested investigating parallel SQUFOF (personal communication; see also [W] page 645).

When factoring using SQUFOF parallelized by segments, we choose a quadratic form  $G$  several steps into the cycle and then square it several times (how many times is more an art than a science - it depends on the number of processors and their speed and wanting to have segments which finish fast but not too fast, say 20-30 in our case). Call the resulting form  $F$ . For  $i \geq 1$ , each  $F^{2i}$  is assigned to processor  $i$  as a beginning of another segment,  $[F^{2i}, \rho(F^{2i}), \rho^2(F^{2i}), \dots, F^{2i+2}]$ , where  $\rho$  is the adjacency map. When processor  $i$  finds a pseudo-square which is a perfect square, that form  $H$  may be used to find the symmetry point as follows (Note  $H = \rho^{2n}(F^{2i})$ , for some  $n$ ). First, take the square root of  $H$  and reverse it, call this  $H'$ . This is in a new cycle of quadratic forms. Next, compose  $H'$  with  $F^i$ , call it  $H''$ . Finally, compose  $H''$  with powers of  $G$  to bring it closer to the symmetry point.

#### Algorithm 5. (Segment-based Parallel SQUFOF)

Input:  $N$

Output: A factor of  $N$

Preparation:

1.  $r \leftarrow \lfloor \sqrt{N} \rfloor$
2.  $F_0 \leftarrow (1, 2r, N - r^2)$
3. Cycle  $F_0$  several steps forward.
4. for  $i = 1$  to size (size is the logarithmic size of a segment.)
  - (a)  $F_i \leftarrow F_{i-1} * F_{i-1}$
5.  $F \leftarrow F_i$

Processor 0:

1. Assign one processor to search from  $F_0$  to  $F_{size}$ .
2.  $F_{start} \leftarrow F_{size}, F_{end} \leftarrow F_{size}^2, F_{rootS} \leftarrow F_{size-1}, F_{rootE} \leftarrow F_{size}, F_{step} \leftarrow F_{size-1}$
3. while A factor hasn't been found
  - (a) Wait for a processor to be free and send  $F_{start}, F_{end}$ , and  $F_{rootS}$ .
  - (b)  $F_{start} \leftarrow F_{end}, F_{rootS} \leftarrow F_{rootE}, F_{rootE} \leftarrow F_{rootE} * F_{step}, F_{end} \leftarrow F_{rootE}^2$

Processor  $n$ :

1. Receive  $F_{start}, F_{end}$ , and  $F_{rootS}$
2. count  $\leftarrow 0$
3.  $F_0 = (A, B, C)$
4. while A factor is not found and  $F_{start} \neq F_{end}$ 
  - (a) Cycle  $F_{start}$  forward 2 steps.
  - (b) count  $\leftarrow$  count+1
  - (c) if  $A$  is a perfect square
    - i.  $F_{test} \leftarrow F_{start}^{-1/2}$
    - ii.  $F_{test} \leftarrow F_{test} * F_{rootS}$
    - iii. for  $j = size$  to 1 (This loop composes  $F_{test}$  with the necessary

- A. if  $\text{count} > 2^j$  forms to bring it close to the symmetry point.)
  - B.  $F_{test} \leftarrow F_{test} * F_j$
  - C.  $\text{count} \leftarrow \text{count} - 2^j$
  - D. Search in both directions from  $F_{test}$  for a symmetry point.
  - E. if Factorization found at symmetry point, output and quit.
5. if A factor is still not found, receive new  $F_{start}$ ,  $F_{end}$ , and  $F_{rootS}$  and start over.

Since there is no overlap between the segments searched by the processors and since the perfect squares appear to be distributed evenly throughout the principal cycles, this parallelization should be efficient for any number of processors. There are two hazards when choosing selecting the size of the segment. If the segment size is too small, the processors will finish their segments so quickly that receiving new segments will become a bottleneck. Alternately, if the segments are too long, the processors may divide up more than the entire cycle, so that there is overlap. However, except for rare numbers that will factor fast regardless, there is significant room in between these two bounds.

**Remark.** The segments based parallelization described here has been implemented in C using MPI and run on a 64 processor SGI Origin 2800. Detailed results and comparisons to the multipliers method can be found in McMath [M]. Initial results indicate that the segments method does indeed continue to be efficient when the number of processors is increased.

The parallelization of SQUFOF by segments involves exactly the same formulas as the parallelization of the continued fraction factoring algorithm. This was done in 1987 by Williams and Wunderlich [8]. Algorithm 5 of the manuscript is same as Algorithm 4 of [8], although the former is couched in terms of binary quadratic forms while the latter uses continued fractions. The equivalence between binary quadratic forms and continued fractions is well known.

In order to evaluate the efficiency of the segment-based parallelization, we implemented it and compared it empirically to an implementation of the multiplier-based version. The test integers were all products of randomly chosen primes of roughly equal size. Primes of size 80 bit, 100 bit and 120 bit were all tested on 20, 30, 40, and 50 processors. This allows an analysis of both how each algorithm is affected by the size of the integers and how efficiently each algorithm uses an increasing number of processors.

## 4.2 Multipliers

In 1982, D. Shanks and H. Cohen attempted a parallelization by having multiple processors attempt to factor  $N$ ,  $3N$ ,  $5N$ , etc. Gower's recent Ph.D. thesis (under S. Wagstaff) [Go] analyzed the use of multipliers and found them to be effective in general but didn't provide much evidence on their efficiency for parallelization.

The multipliers technique of Gowers-Wagstaff involves generating multiple version of the factorization algorithm by multiplying  $N$  by products of small square-free numbers  $k_i$ . Each product yields a new number  $M_i$  which can be factored on a single processor of a parallel machine. If processor  $i$  discovers a factor of  $M_i$  that is not from  $k_i$ , then a factor of  $N$  has been found. Parallel SQUFOF using multipliers was considered by Shanks and H. Cohen (when Cohen visited Shanks at the University of Maryland in 1983, mentioned to the second author in a private conversation), mentioned by Williams ([W], page 645, as an interesting line of research), and S. Wagstaff and his students (most recently J. Gower [Go]).

A quick survey of our data for the average runtime shows that for the segments parallelization, the runtime was cut in half from 20 processors to 50, while the multipliers implementation didn't do quite so well. The data indicates that the efficient use of multiple processors for the segments parallelization is roughly unaffected by increasing the number of processors, while the multipliers parallelization is less efficient at using a larger number of processors. This is the expected result. As Jason Gower demonstrated in [Go], the use of a multiplier can decrease the runtime by an average of 27%. Therefore, for small numbers of processors, using multipliers should immediately cut the runtime down. However, for larger numbers of processors, the multipliers available aren't used as efficiently.

Although the data isn't completely clear, the trend is toward segments being faster than multipliers if enough processors are used. Based on the averages, a linear regression predicts a crossover at 80 processors and a quadratic regression predicts a crossover at 47 processors. The correct answer is probably somewhere within that range, but even with extensive testing, it would be hard to pin down the crossover exactly due to the large standard deviations arising in the data.

## 5 Conclusion

This paper, aside from presenting SQUFOF in its entirety for the first time, has shown that the algorithm can be presented in terms of an elegant theoretical framework using two-sided continued fractions and class groups of quadratic forms over a real quadratic field. It further proved the infrastructure distance formula on the cycle of forms in the class group.

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